

A 7.6 * Radian Measure - Special Angles *

Warmup * 1. Recall ... $\pi = 180^\circ$; $1^\circ = \frac{\pi}{180}$; $1 \text{ rad} = \frac{180^\circ}{\pi}$;
 $\theta = \frac{a}{r}$; Radians have no units!; Multiply by $\frac{180^\circ}{\pi}$ or $\frac{\pi}{180}$.

2. Convert to radians

3. Convert to degrees.

a) 110°

b) 247°

a) $\frac{3\pi}{2}$

b) 1.64^r

Sol'n = $\frac{110^\circ \pi}{180}$

Sol'n = $\frac{247 \pi}{180}$

Sol'n = $\frac{180^\circ}{\pi} \times \frac{3\pi}{2}$

Sol'n = $\frac{180^\circ}{\pi} \times 1.64$

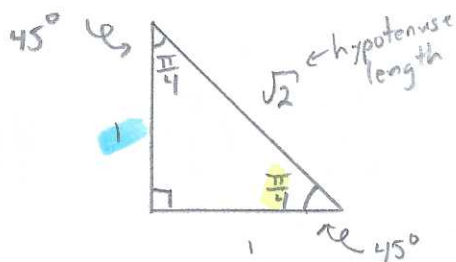
= $\frac{11}{18} \pi$

= 4.31^r

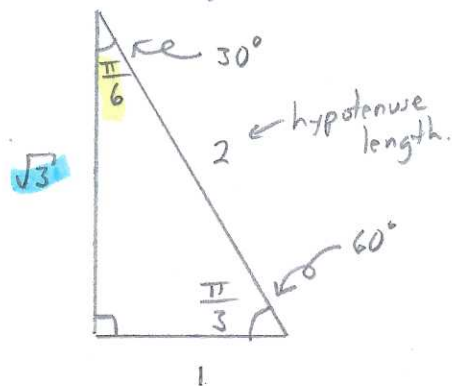
= 270°

= 93.97°

Note: We can put the "special isosceles $45^\circ-45^\circ-90^\circ$ triangle" and the " $30^\circ-60^\circ-90^\circ$ triangle" into radians.



and



These acute $30^\circ = \frac{\pi}{6}$, $45^\circ = \frac{\pi}{4}$, $60^\circ = \frac{\pi}{3}$ angles occur frequently in trig stories and applications. Thus we should be able to find ratios exactly.

Note₂:

$\sin \frac{\pi}{4} = \frac{1}{\sqrt{2}}$ ← opposite / hypotenuse

$\sin \frac{\pi}{6} = \frac{1}{2}$

and $\sin \frac{\pi}{3} = \frac{\sqrt{3}}{2}$

$\cos \frac{\pi}{4} = \frac{1}{\sqrt{2}}$ ← adjacent / hypotenuse

$\cos \frac{\pi}{6} = \frac{\sqrt{3}}{2}$

$\cos \frac{\pi}{3} = \frac{1}{2}$

$\tan \frac{\pi}{4} = \frac{1}{1}$ ← opposite / adjacent

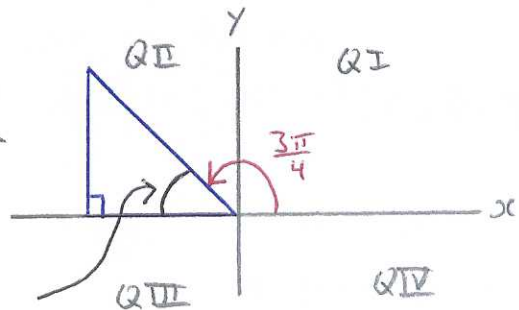
$\tan \frac{\pi}{6} = \frac{1}{\sqrt{3}}$

$\tan \frac{\pi}{3} = \frac{\sqrt{3}}{1}$

Note₃:

From yesterday, $\cos \frac{3\pi}{4} = -0.7071$. $\cos \frac{3\pi}{4}$ is negative since $\frac{3\pi}{4}$ terminates in Quadrant II. This result infers the CAST rule applies in radians as well!

Further, since $\frac{3\pi}{4} = 135^\circ$ is a special angle in Quad II, therefore we can draw and calculate $\cos \frac{3\pi}{4}$ exactly! e



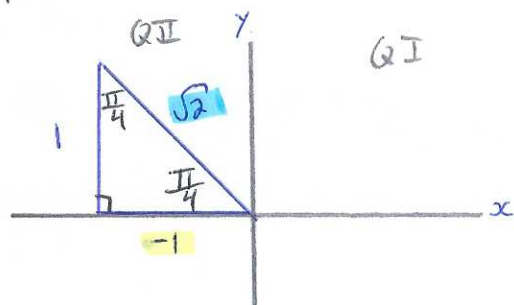
$\frac{3\pi}{4}$ rotation stops at terminal arm

So $\cos \frac{3\pi}{4} = \cos \text{RAA}$ in Quadrant II.

Trigonometry means Triangle Measure
Let's build triangles!

Related Acute Angle

$$\text{RAA} = \frac{\pi}{4} \quad (180^\circ - 135^\circ = 45^\circ)$$



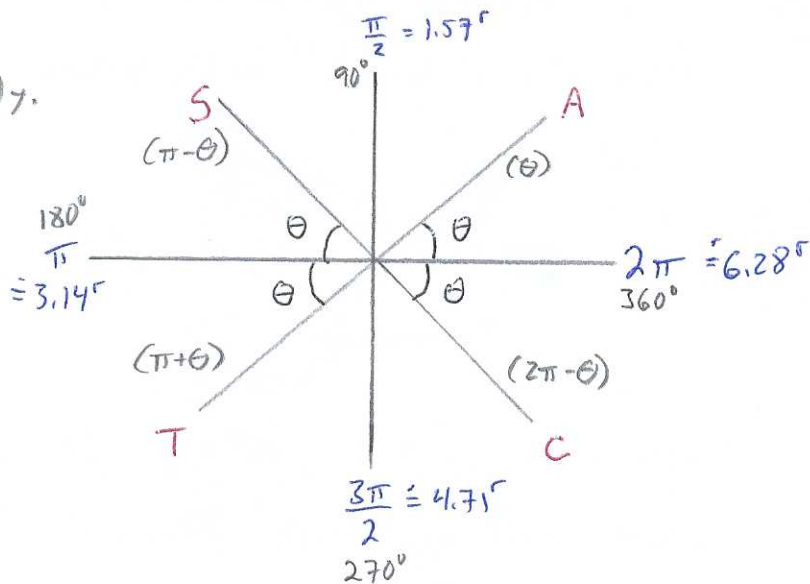
$$\text{Thus, } \cos \frac{3\pi}{4} = \frac{\text{adjacent length}}{\text{hypotenuse length}}$$

$$= \frac{-1}{\sqrt{2}}, \text{ exact } \checkmark$$

$$\approx -0.7071, \text{ approx } \checkmark$$

Ex₂ Evaluate $\tan \frac{5\pi}{6}$ exactly.

Soln Recall from 3U^s

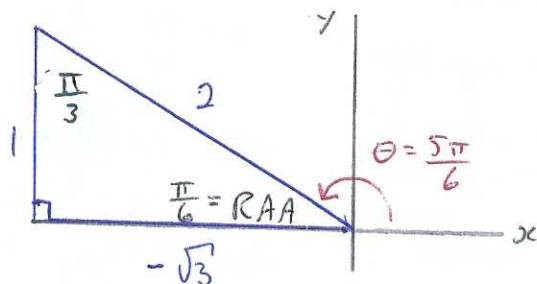


$$\tan \frac{5\pi}{6}$$

$$\text{So, } \pi - \phi = \frac{5\pi}{6}$$

$$\phi = \pi - \frac{5\pi}{6}$$

$$\therefore \text{RAA} = \frac{\pi}{6} \checkmark$$



$$\text{Thus, } \tan \frac{5\pi}{6} = \frac{1}{-\sqrt{3}}$$

$$= \frac{1}{-\sqrt{3}} \times \frac{\sqrt{3}}{\sqrt{3}}$$

$$= \frac{-\sqrt{3}}{3}, \text{ rationalized } \checkmark$$

"Check using calculator in radian mode."

Def'n, From 3U, the reciprocal trig ratios are

$$\operatorname{cosecant} \theta = \csc \theta = \frac{1}{\sin \theta}$$

$$\operatorname{secant} \theta = \sec \theta = \frac{1}{\cos \theta}$$

$$\operatorname{cotangent} \theta = \cot \theta = \frac{1}{\tan \theta}$$

Ex₃ Evaluate to 2 decimal places.

a) $\csc 80^\circ$

Sol'n = $\frac{1}{\sin 80^\circ}$, by def'n
 ≈ 1.02 in degree mode on calculator.

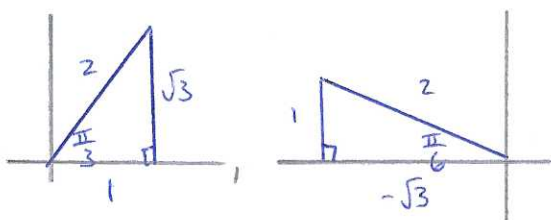
b) $\cot \frac{\pi}{5}$

Sol'n = $\frac{1}{\tan \frac{\pi}{5}}$, by def'n.
 ≈ 1.38 in radian mode on calculator

Ex₄ Evaluate exactly.

a) $\sin \frac{\pi}{3} + \cos \frac{5\pi}{6}$

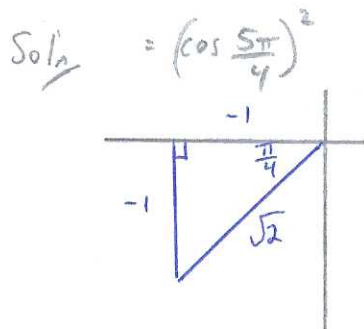
Sol'n Draw reference triangles.



$$= \frac{\sqrt{3}}{2} + \frac{-\sqrt{3}}{2}$$

$$= 0 \checkmark$$

b) $\cos^2 \frac{5\pi}{4}$

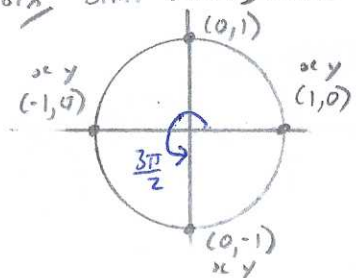


$$= \left(\frac{-1}{\sqrt{2}}\right)^2$$

$$= \frac{1}{2} \checkmark$$

c) $\cos \frac{3\pi}{2}$

Sol'n Unit Circle, radius = 1.



$$= \frac{y}{r}, \text{ syrcxrtyxc}$$

$$= \frac{0}{1}$$

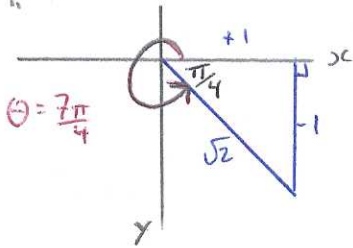
$$= 0$$

Recall from 3U,
 sohcahtoa
 = syrcxrtyxc on grid.

$$d) \csc \frac{7\pi}{4}$$

$$\text{Sol'n} = \frac{1}{\sin \frac{7\pi}{4}}$$

"RAA = $\frac{\pi}{4}$ "



$$= \frac{1}{\frac{-1}{\sqrt{2}}}$$

$$= 1 \times \frac{\sqrt{2}}{-1}, \text{ copy flip multiply}$$

$$= -\sqrt{2} \checkmark$$

P 278 #1 every other letter

A

P 283 #3 every other letter

A

Gizmo "Cosine Function"